



New Berlin Recreation Department – Women’s Volleyball Rules

Any rule that’s not specifically discussed in this document will be in accordance with the WIAA Volleyball Rules.

Please note that very few modifications have been made by the New Berlin Recreation Department.

Team Structure: Each team shall consist of (6) players on the court, and shall have a minimum of four (4) to start the match. The maximum number of players allowed on each team is (15).

Scoring System: We will utilize Rally Scoring – with games to 25 points, with a Cap at 27.

Sideout Rotations: The term “sideout” refers to any point that a team wins when their opponent is serving. When a sideout occurs, the team that won the point will rotate and will begin serving.

Timeouts: Each team is allotted 2 timeouts per game, each 30 seconds in length. Teams will be given a third timeout if the score becomes tied at 25-25.

Playing Area: Players must stay in the designated playing area while games are being played. Players CANNOT enter an adjacent court in order to play the ball. Due to safety concerns with the facility space, crossing the imaginary extension outside the opponent’s court is ILLEGAL.

Coin Toss: A coin toss will determine who serves the first game of the match. The team manager (or elected Captain if no Manager is available) of each team will call the toss of the coin. The winner of the toss chooses between: first serve or choice of court for the first game.

- The loser of the toss receives the remaining option.
- A new coin toss is performed before the third game, if necessary.

*** PLEASE NOTE. After each game of the match, the teams will switch sides of the court*

Talking with Referees: Exchanges with the referees are ONLY allowed by a team manager or elected game captain. All interactions should be done in a calm and respectful manner, otherwise your team may be subject to punishment according to the *Unsportsmanlike Conduct* policy.

Unsportsmanlike Conduct: Any communications or actions deemed to be “Unsportsmanlike” by the Referees or Scorekeepers will not be tolerated. Violations will result in the following actions: **(1st Offense)** Verbal Warning **(2nd Offense)** Point Penalty, +1 for the other team **(3rd Offense)** Player Expulsion.

Serve: A served ball that touches the net but goes over the net is considered in play and LEGAL.

Service Area: Serves must be started behind the service line at the back of the court, and within 0-10 feet of the right sideline. Servers may jump over the line into the playing area while serving, however the ball must be served by the time any part of the server’s body touches in play.

Service Toss: After the ball is tossed for service, it MUST fall to the floor untouched in order to get a second attempt.

Attacking the Serve: A served ball that is contacted higher than the net and returned over the net is ILLEGAL.

First Contact: First contact of the Volleyball by any body part, including the foot, will be allowed as a legal hit as long as the ball does not come to rest, and it is NOT kicked.

Contact with Net Supports: If any player makes contact with the Net Supports, the point will be stopped and awarded to the other team. However, if a player's hair touches the net during a rally, this will not be considered a foul.

Contact with Cables/Ropes Outside the Net: If any player makes contact with the cables or ropes outside of the net, the point will be stopped and awarded to the other team.

Blocking: Blocks may be legally performed only by players who are in the front row at the time of service.

- Back row players MAY NOT BLOCK OR PARTICIPATE IN A BLOCK, but may play the ball in any other position near or away from the block.
- Any player participating in a block shall have the right to make the next contact, with such contact counting as the first of the team's three hits.
- Blocking or attacking a served ball is ILLEGAL and WILL NOT BE ALLOWED.
- Blocking of the ball across the net above the opponent's playing area shall be legal provided one of the following situations occurs:
 1. The opponent's team has made 3 hits and the ball has yet to break the plane of the net.
 2. The opponents have made an *attacking play* (referee's judgement), and your action will not interfere with their play.
 - **Attack hit:** All actions which direct the ball towards the opponent, with the exception of service and block.
 3. The ball has been hit one or two times by the opponent's team and it is coming over the net without an opponent there able to make a play on it before it would have crossed the net, the blocker can block the ball. However, if the opponent could have made a play on the ball if the blocker didn't touch it, the block would be considered ILLEGAL.
 4. The ball has been hit one or two times by the opponent's team and it is not coming over the net, and the opponent will not be able to make a play on it, the blocker can reach over and block it. However, if the opponent could have made a play on the ball if the blocker didn't touch it, the block would be considered ILLEGAL.

Please ensure that all of your players have received and read all of these rules. Thank you for your cooperation and best of luck this season!

For any questions, comments, concerns, or suggestions that may arise, please contact Tanner Maynard, Recreation Specialist I, from the New Berlin Recreation Department via phone or email:

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